

WHAT IS CLAIMED IS:

1. A racing game for at least one game player contained in a console comprising:
 - a liquid outlet;
 - a vessel to receive a liquid from said liquid outlet;
 - a source of said liquid for delivery through said liquid outlet to said vessel;
 - a liquid detection device adapted to determine a level of said liquid in said vessel;
 - a first variable positioning mount connected between said console and said liquid outlet;
 - a second variable positioning mount connected between said console and said vessel;
 - a processor in communication with said liquid detection device to determine the performance of said at least one game player; and
 - a player interface controlled by said at least one game player,
wherein said liquid detection device provides a signal to said processor indicating a level of said liquid in said vessel; and
wherein said control by game player of said player interface moves said vessel at said second variable positioning mount.
2. The game of claim 1 wherein said console is modular.
3. The game of claim 1 additionally comprising a valve connected to said vessel, wherein said valve in an open position allows said liquid to drain from said vessel.

4. The game of claim 1 wherein said game is a race to be a first player from a plurality of said at least one game players to fill a vessel with a quantity of said liquid to a specific level.
5. The game of claim 1 wherein said game is a race within a time interval to capture a quantity of said liquid to reach a specific level of said liquid in said vessel.
6. The game of claim 1 wherein said first variable positioning mount allows said connected liquid outlet to move in a horizontal plane.
7. The game of claim 1 wherein said first variable positioning mount allows said connected liquid outlet to move in a vertical plane.
8. The game of claim 1 wherein said first variable positioning mount allows said connected liquid outlet to move in any direction.
9. The game of claim 1 wherein movement of said liquid outlet is controlled by said processor in communication with said first variable positioning mount.
10. The game of claim 9 wherein said control of said movement of said liquid outlet is comprised of a change in direction of movement of said liquid outlet.
11. The game of claim 9 wherein said control of said movement of said liquid outlet is comprised of a change in the speed of movement of said liquid outlet.
12. The game of claim 9 wherein said processor controls said movement of said liquid outlet according to a programmed pattern.
13. The game of claim 9 wherein said processor controls said movement of said liquid outlet according to a random pattern.

14. The game of claim 1 wherein said liquid outlet is comprised of an outlet selected from the group consisting of a spout, beer tap, spigot, faucet, fountain, and hose.
15. The game of claim 1 wherein said vessel is a liquid containing structure selected from the group consisting of a pitcher, beer stein, keg, barrel, bucket, cup, and drinking glass.
16. The game of claim 1 wherein said liquid detection device is comprised of an electronic switch.
17. The game of claim 1 wherein said liquid detection device is comprised of a mechanical switch.
18. The game of claim 1 wherein said liquid detection device is comprised of an electrical contact.
19. The game of claim 1 wherein said liquid detection device is comprised of an optical switch.
20. The game of claim 1 wherein said liquid detection device is comprised of a float switch.
21. The game of claim 1 wherein said player interface is comprised of a button.
22. The game of claim 1 wherein said player interface is comprised of a joystick.
23. The game of claim 1 wherein said player interface is comprised of a steering wheel.
24. The game of claim 1 wherein said delivery of said liquid from said source is continuous.

25. The game of claim 1 wherein said delivery of said liquid from said source is controlled by said processor.
26. The game of claim 1 wherein said delivery of said liquid from said source is according to a programmed pattern.
27. The game of claim 1 wherein said delivery of said liquid from said source is according to a random pattern.
28. The game of claim 1 wherein said delivery of said liquid from said source is controlled by said player.
29. The game of claim 1 wherein said delivery of said liquid from said source is from a limited quantity of said liquid.
30. A racing game for at least two game players contained in a console comprising:
 - a liquid outlet;
 - a vessel to receive a liquid from said liquid outlet;
 - a source of said liquid for delivery through said liquid outlet to said vessel;
 - a liquid detection device adapted to determine a level of said liquid in said vessel;
 - a first variable positioning mount connected between said console and said liquid outlet;
 - a second variable positioning mount connected between said console and said vessel;
 - a processor in communication with said liquid detection device to determine the performance of said at least one game player;

a first player interface controlled by a first game player; and
a second player interface controlled by a second game player,
wherein said liquid detection device provides a signal to said processor
indicating a level of said liquid in said vessel;
wherein said control by said first game player at said first player interface moves
said liquid outlet at said first variable positioning mount; and
wherein said control by said second game player at said second player interface
moves said vessel at said second variable positioning mount.

31. A racing game for at least one game player contained in a console comprising:
 - a plurality of liquid outlets mounted to said console;
 - a vessel to receive a liquid from said plurality of liquid outlets;
 - a source of said liquid for delivery through said plurality of liquid outlets to said vessel;
 - a liquid detection device adapted to determine a level of said liquid in said vessel;
 - a first variable positioning mount connected between said console and said vessel;
 - a processor in communication with said liquid detection device to determine the performance of said at least one game player; and
 - a player interface controlled by said at least one game player,
wherein said liquid detection device provides a signal to said processor
indicating a level of said liquid in said vessel; and

wherein said control by game player of said player interface moves said vessel at said first variable positioning mount.

32. The game of claim 31 wherein said liquid is delivered from at least one of said plurality of liquid outlets.
33. The game of claim 31 wherein said console includes a video display.
34. A racing game for at least two game players contained in a console comprising:
 - a plurality of liquid outlets mounted to said console;
 - a vessel to receive a liquid from said plurality of liquid outlets;
 - a source of said liquid for delivery through said plurality of liquid outlets to said vessel;
 - a liquid detection device adapted to determine a level of said liquid in said vessel;
 - a first variable positioning mount connected between said console and said vessel;
 - a processor in communication with said liquid detection device to determine the performance of said at least two game players;
 - a first player interface controlled by a first game player; and
 - a second player interface controlled by a second game player,

wherein said liquid detection device provides a signal to said processor indicating a level of said liquid in said vessel;

wherein said control by said first game player at said first player interface controls delivery of said liquid from said plurality of liquid outlets; and

wherein said control by said second game player at said second player interface moves said vessel at said first variable positioning mount.